

ZColor

c[4]
fgIsA

@~ZColor
ZColor
ZColor
r
g
b
a
r
g
b
a
rgba
gray
to_ubyte
rgb_to_ubyte
operator()
operator@[@]
operator@[@]
**operator*=
operator+=
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual**