

TObject		
fUniqueID	kNotDeleted	kWriteDelete
fBits	kZombie	fgIsA
fgDtorOnly	kBitMask	
fgObjectStat	kSingleKey	
kIsOnHeap	kOverwrite	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitive	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

Saturn		
mIDLock	mSaturnInfo	mMIRShootingThread
mEyeLock	bSunAbsolute	mMIRShootingCnd
mMoonLock	mQueenLoadNum	mMIRShooterRoutingLock
mMasterLock	mQueenLoadCnd	mMIRShootingQueue
mRulingLock	mVer	mDelayedMIRShootingThread
bAllowMoons	mChaltOss	mDelayedMIRShootingCnd
mSelector	mMoons	mDelayedMIRShootingQueue
mGod	mEyes	bAcceptsRays
mSunKing	mServerSocket	mRayEmittingThread
mSunQueen	mServerThread	mRayEmittingCnd
mKing	pZHistoManager	mRayEmittingQueue
mFireKing	s_gled_protocol_version	fgIsA
mFireQueen	mBeamReqHandleMutex	
mSunInfo	mLastBeamReqHandle	
@~Saturn	UnFreeze	DeliverTextMessage
start_server	IsMoon	tl_SaturnFdSucker
stop_server	CopyMoons	tl_SaturnAcceptor
start_shooters	GetZHistoManager	tl_MIR_Router
stop_shooters	register_mir_result_req	mMIR_DetachedExecutor
socket_closed	query_mir_result	tl_MIR_DetachedCleanUp
wipe_moon	handle_mir_result	tl_MIR_Shooter
wipe_eye	markup_posted_mir	tl_Delayed_MIR_Shooter
fix_fire_king_id	post_mir	tl_Ray_Emitter
create_kings	shoot_mir	RefIDLock
arrival_of_kings	delayed_shoot_mir	GetAllowMoons
Enlight	mir_shooter	GetGod
Reflect	delayed_mir_shooter	GetSunKing
Freeze	generick_shoot_mir	GetSunQueen
Endark	PostMIR	GetKing
SockSuck	PostMIR	GetFireKing
FindRouteTo	ShootMIR	GetFireQueen
AcceptWrapper	ShootMIR	GetSunInfo
Accept	DelayedShootMIR	GetSaturnInfo
finalize_moon_connect	ShootMIRWaitResult	GetSunAbsolute
finalize_eye_connect	ShootMIRResult	GetQueenLoadNum
Manage	report_mir_pre_demand	GetQueenLoadNum
Saturn	report_mir_post_demand	GetQueenLoadCnd
HandleClientSideSaturnRollMIRShake		GetVer
HandleClientSideMIRConnectMIR		GetChaltOss
Create	ExecMIR	Class
Connect	ExecDetachedMIR	Class_Name
AllowMoons	ForwardMIR	IsA
Shutdown	BroadcastMIR	ShowMembers
LockMIRShooters	BroadcastBeamMIR	Streamer
UnlockMIRShooters	ray_emitter	StreamerNVirtual
DemangleID	AcceptsRays	
Freeze	Shine	

An_ID_Demangler